I Have No Time!

Leadership Lessons for Busy Activities Directors
This Game Is Really Fun

Make everyone laugh and feel comfortable with this simple game

<table>
<thead>
<tr>
<th>Duration</th>
<th>Team Stage</th>
<th>Type Of Activity</th>
<th>Materials</th>
</tr>
</thead>
<tbody>
<tr>
<td>10 minutes</td>
<td>Forming, Storming, Norming, Performing</td>
<td>Icebreaker, Energizer</td>
<td>None</td>
</tr>
</tbody>
</table>

**SUMMARY**

The group creates a circle, holds hands, and chants “this game is really fun” until everyone laughs.

**SET UP**

- Have enough space and quiet for everyone to form a circle and hear each other.

**INSTRUCTIONS**

- Stand in a circle holding hands.
- Swing your hands back and forth chanting in a monotone, “This game is really fun.”
- All participants must make eye contact with other participants.
- If participants start to giggle or smile, participants step out, creating a smaller and smaller circle of chanting, bored-looking people.
- The game ends with two people holding hands, swinging their hands, chanting and staring into each other’s eyes.
- Whoever laughs last wins.

**VARIATIONS**

- Chant whatever you want- an inside joke within your whole group, etc.
- Everyone who is out can distract the players who are still in to try to make them laugh.
- When there are enough people who are out they can form a circle on the outside of the players who are still in. In the outside circle, you cannot get out.

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Exceeding Expectations

Model Adapted from VitalSmarts
## IDEAL Time Finder

<table>
<thead>
<tr>
<th>Time</th>
<th>Sunday</th>
<th>Monday</th>
</tr>
</thead>
<tbody>
<tr>
<td>3:00pm</td>
<td>Go for a Run</td>
<td>Home From School</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Shower</td>
<td>Relax</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Eat Dinner</td>
<td>Eat Dinner</td>
</tr>
<tr>
<td>6:00pm</td>
<td>Finish Homework</td>
<td>Start Homework</td>
</tr>
</tbody>
</table>

## ACTUAL Time Finder

<table>
<thead>
<tr>
<th>Time</th>
<th>Sunday</th>
<th>Monday</th>
</tr>
</thead>
<tbody>
<tr>
<td>3:00pm</td>
<td>Spend Time with Friends</td>
<td>Home From School</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Spend Time with Friends</td>
<td>Watch Siblings</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Eat Dinner</td>
<td>Watch Siblings</td>
</tr>
<tr>
<td>6:00pm</td>
<td>Watch a Movie</td>
<td>Eat Dinner</td>
</tr>
</tbody>
</table>
LEADERSHIP THEORIES

Great Man Theory - Trait Theory
[Leaders are born]

Behavior Theory
[Leaders can learn leadership behaviors - focuses on Task v People]

Contingency Theory
[Leadership style should be catered to the situation]

Relational - Transformational - Servant Leadership
[More current leadership theories/models]

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