Juggling Scarves – place the juggling scarves out before people arrive. Gets players involved from the beginning!

Starter Cards – an ice breaker and mixer; also grants the ability to divide the group. Each player gets a starter card and finds a partner. Share names and act out the picture. Exchange cards and find a new partner.

Standing Ovation – each player gets one standing ovation request. Simply stand up and shout, I would like a standing ovation at which point the entire group will stand and chant and cheer for you for 10 seconds

Electric Pulse – while holding the player’s hand next to you, continue the pulse being send around the circle

Martian Salesman Tiger – Motions:
- Tiger – both hands held in front of you like paws
- Martian – hands to the side of the head with pointer fingers extended like antennae
- Salesman – extend hand as if to shake hands while excitedly saying “hello my name is”
Players form a triangle with backs to one another. On the count of three, each player turns and presents a motion. Points are awarded to the player who is unique (1 Martian vs 2 Tigers, Martian gets the point)

Me You You Me – find a partner, say your name, she says her name, you repeat her name, she says your name. Example: “Steve” (I say it), “Kristen” (she says it), “Kristen” (I say it), “Steve” (she says it)

Gotcha – Get into a circle. Hold out your right hand, palm up next to the player on your right. Rest your left pointer finger on top of the right hand of the player on your left. On the count of three, attempt to grab the finger on your right while avoiding being grabbed your left

Name Switch – when you hear your name called, call another name in the circle and move to that player’s spot

Have you ever? – create a circle and stand on your spot. One player starts in the middle and asks a question, “Have you ever been to a Hockey game?” All players answering yes to this question must leave their spot and find a new spot (at least 2 away). Whoever is left without a spot gets to ask the next “Have You Ever?”

To the Middle – players get in a large circle and move to the middle when the answer they match the requirements. Players find a new spot in the circle when they come out. Have them fist bump or high five other players as they move through the middle.
- All players who like to read to the middle
- All players who are new to camp this year to the middle
- All players who have a sibling to the middle

Rock Paper Scissors Snake – find a partner and exchange names. Play Rock Paper Scissors. Loser joins the back of the snake and becomes the cheering section.

People to People – Commands:
- “People to People” – find a partner
- “Hand to Hand” – touch hand to hand with your partner
- “Hand to Foot” – touch hand to foot your partner
Start with “People to People.” Once players have a partner, add 2-3 other commands. Then say “People to People” again.
Personality Scavenger Hunt – players find others that match the requirements
  - Find someone with green eyes
  - Find someone who has a birthday this month
  - Find someone who likes plays soccer

Name Bingo – create a 5X5 grid with various criteria written in each box. Players walk around and fill in their bingo sheet. Once everyone has a completed sheet, play bingo by calling names of players. Find someone who:
  - Has a pet
  - Likes math
  - Plays an organized sport

Invitation (Where the Sidewalk Ends/Shel Silverstein) – fun intro

A touch of Lemon (A 6th Bowl of Chicken Soup for the Soul) – great story about what you do!